

Figure 1

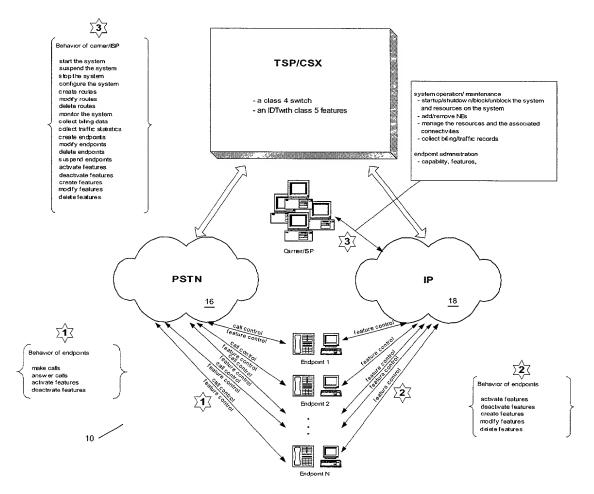


Figure 2

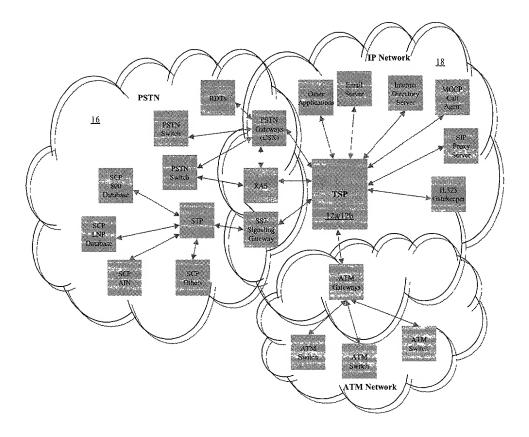


Figure 3

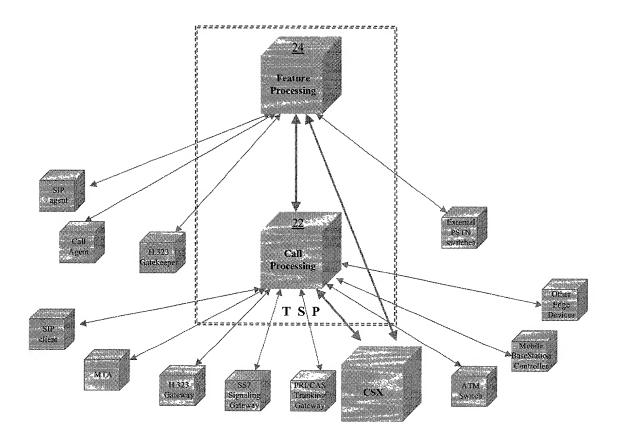


Figure 4

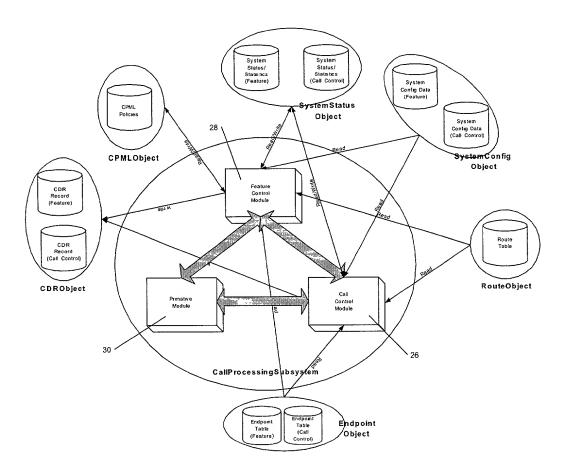


Figure 5

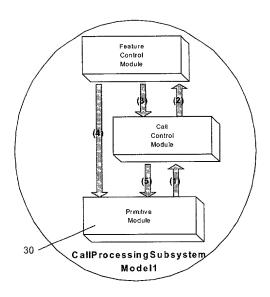
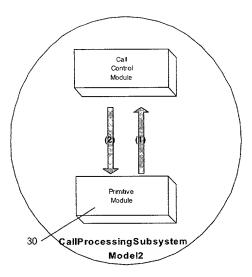


Figure 6A





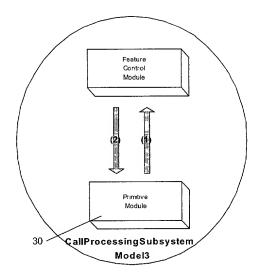


Figure 6C

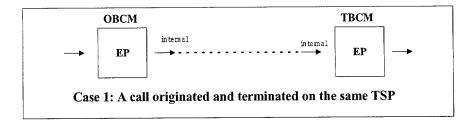


Figure 7A

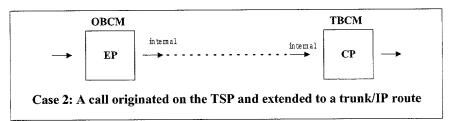


Figure 7B

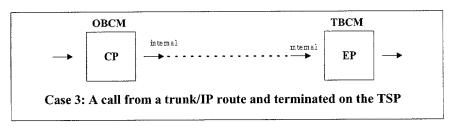


Figure 7C

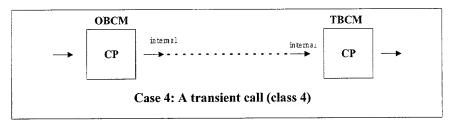


Figure 7D

	Feature Mask	Feature Logic Object
	000	NULL
	001	CND_FLO
	010	CFBL_FLO
	011	CFBL_FLO
	100	CW_FLO
	101	CW_CND_FLO
	110	CW_CFBL_FLO
30A	111	CW_CFBL_CND_FLO

feature mask = abc where

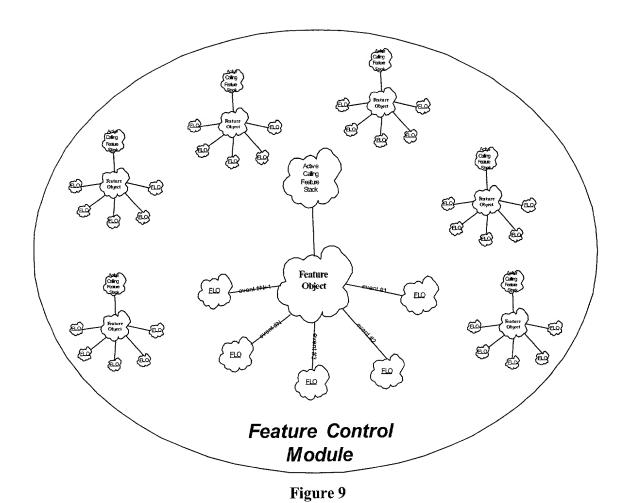
bit a – Call Waiting (CW)

bit b – Call Forwarding Busy Line (CFBL)

bit c – Calling Number Delivery (CND)

User defined features are not included in this table.

Figure 8



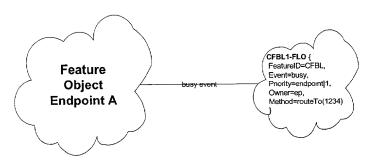


Figure 10A

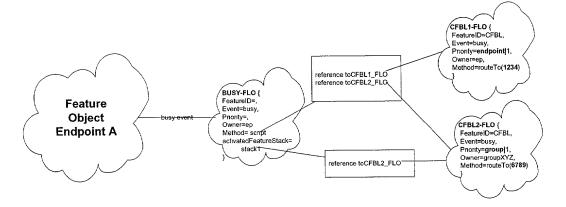


Figure 10B

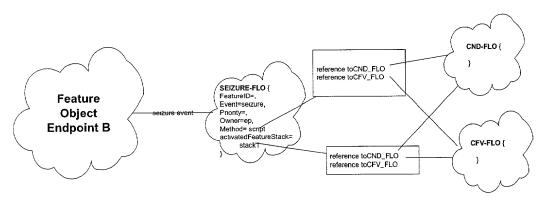


Figure 10C

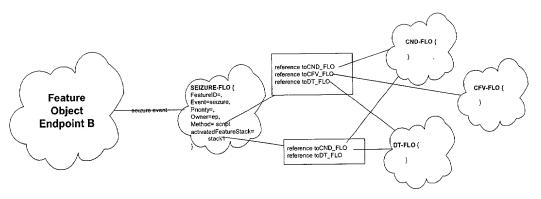


Figure 10D



Figure 11A

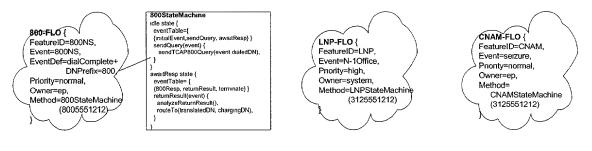


Figure 11B

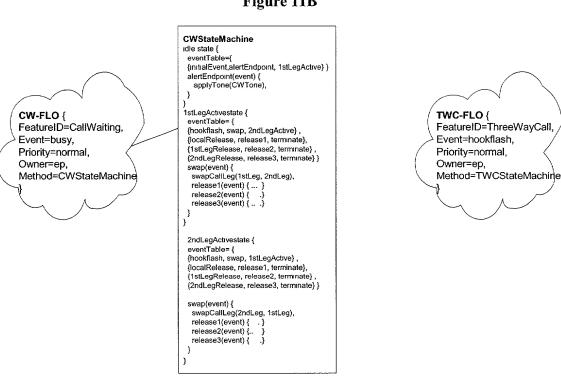


Figure 11C

```
CFVACTStateMachine
                                                                      idle state {
eventTable={
                                                                        {initialEvent,spawnDigitCollect,awaitDigit}
                                                                        spawnDigitCollect(event) {
    createDigitCollectorSM(CFVFile,
CFVACT-FLO {
                                                                           timer);
FeatureID=CFVActivation,
Event=dialComplete,
                                                                        awaitDigit {
   eventTable= {
    {digit, processDigit, awaitRouteResp},
   {timeout, release, terminate}}
Priority=normal,
Owner=ep,
Method=
                                                                         processDigit(event) {
   ValidateDigits(event.digits, timer),
      CFVACTStateMachine,
                                                                          release(event) { . . }
                                                                        awaitRouteResp{
                                                                        awainkoutekespi
eventTable= {
{routeRespAck, accept, terminate},
{routeRespNack, reject, terminate},
{timeout, release, terminate}}
                                                                        accept(event) {
  createOBJ(...);
  placeOBJtoStack(..),
  playFile(CFVACTSucc),
                                                                        reject(event) {
 playFile(CFVACTFail);
}
```

Figure 11D

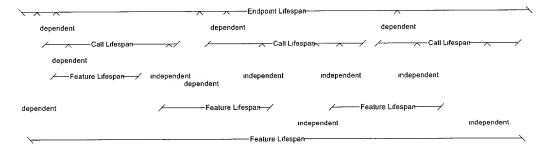


Figure 12

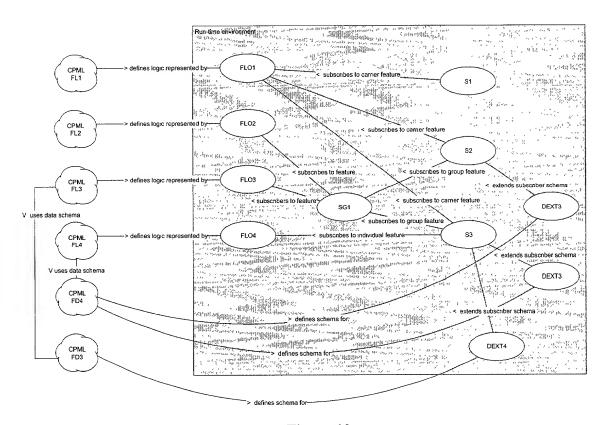


Figure 13

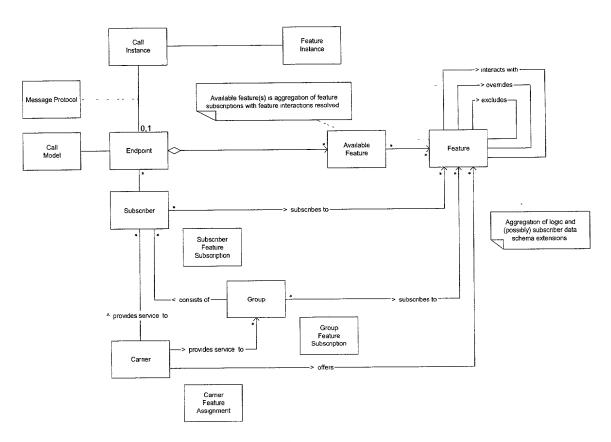


Figure 14

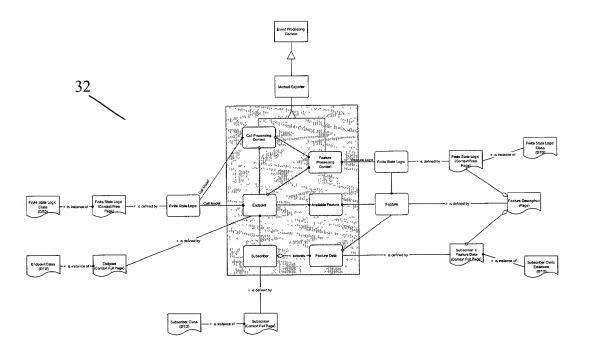


Figure 15

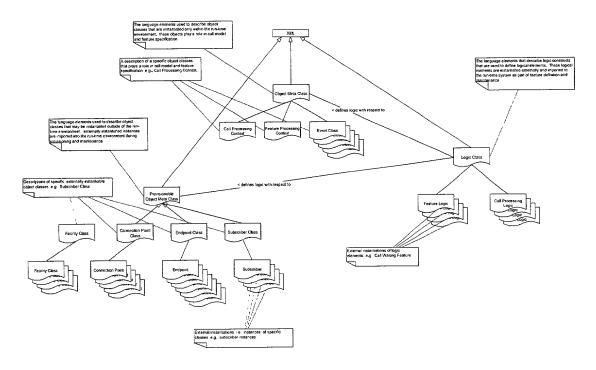


Figure 16

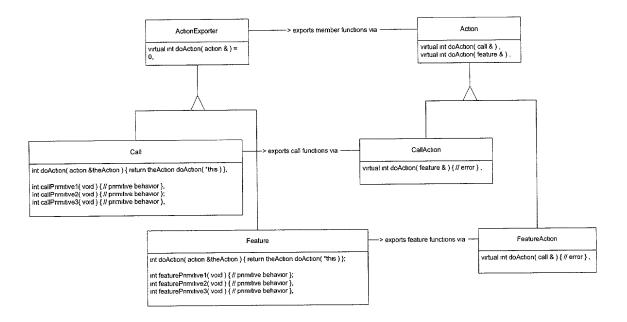


Figure 17

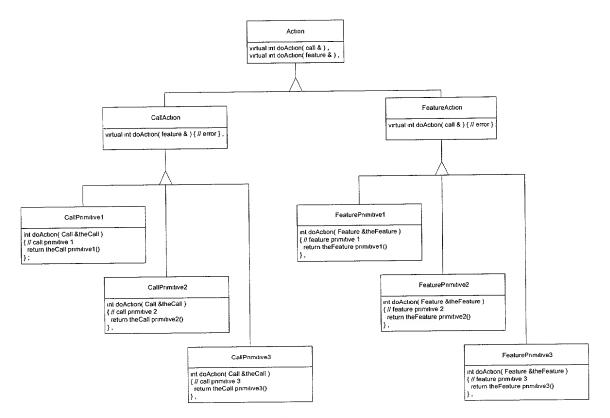
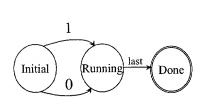


Figure 18



```
(EvenParityLogic
(Initial (1Bit (() (Set odd) (Running))
(OBit (() (Set even) (Running))
(Last (() (Finit "Error!")(Initial))
)
(Running (IBit ((IsOdd?) (Set even) (Running))
((IsEven?)(Set odd) (Running))
)
(OBit (() () (Running))
)
(Last ((IsOdd?) (Finit "Bad'") (Done))
((IsEven?)(Finit "Good!")(Done))
)
(Done ())
)
```

Figure 19

```
(LogicName
    (StateName
(EventName
             ((Predicate)
                 (ActionName ())
(ActionName (ParamSpec,..))
                 (StateName)
             (() (ActionName (ParamSpec,..))
(ActionName (ParamSpec,..))
(StateName)
        (EventName
((Predicate)
                 (ActionName (ParamSpec,..))
                 (ActionName (ParamSpec,..))
                 (StateName)
             (() (ActionName (ParamSpec, .))
(ActionName (ParamSpec,..))
                   (StateName)
    (StateName
(EventName
             ((Predicate)
                 (ActionName (ParamSpec,..))
(ActionName (ParamSpec,..))
                 (StateName)
```

Figure 20

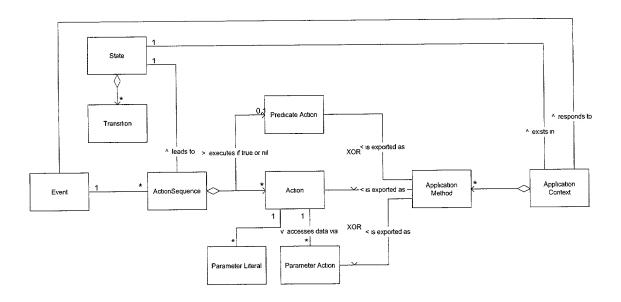


Figure 21

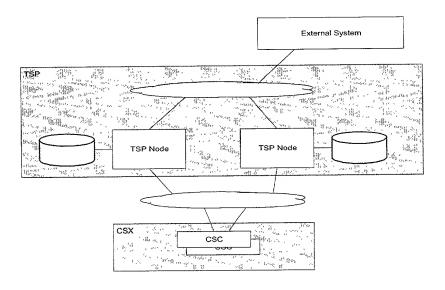


Figure 22

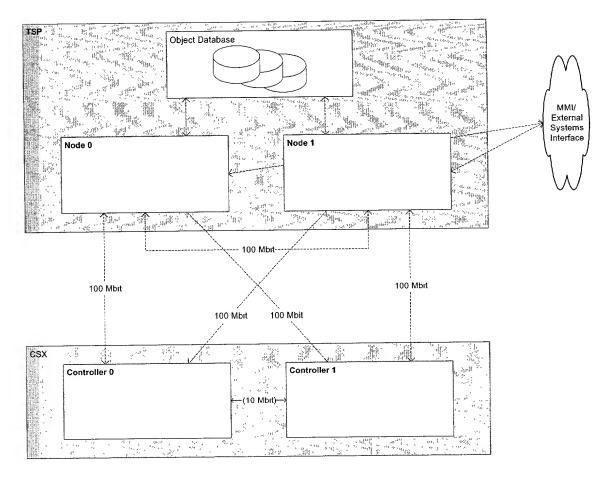


Figure 23

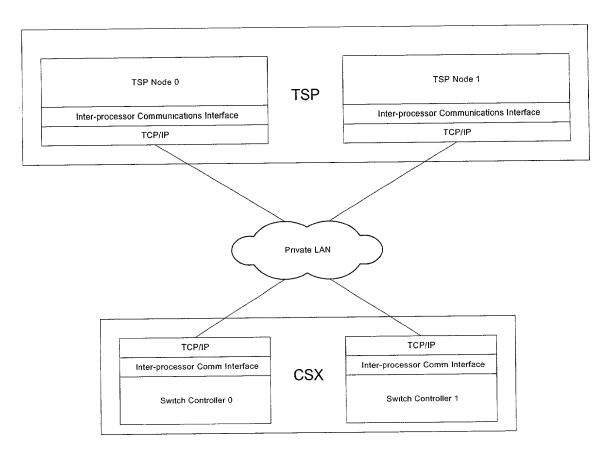


Figure 24

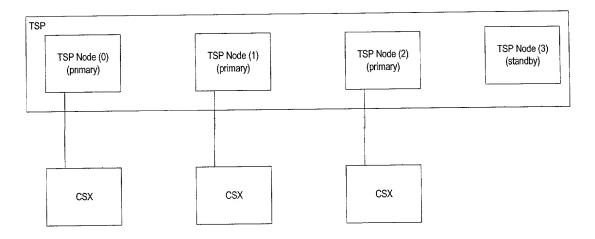


Figure 25

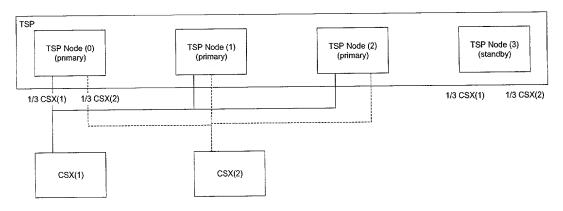


Figure 26

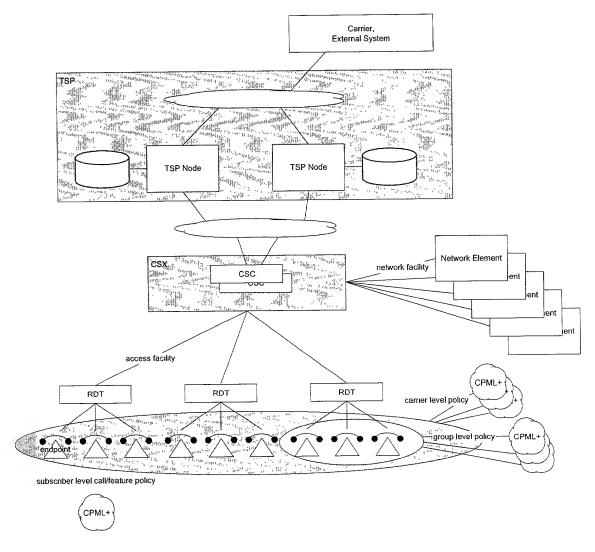


Figure 27

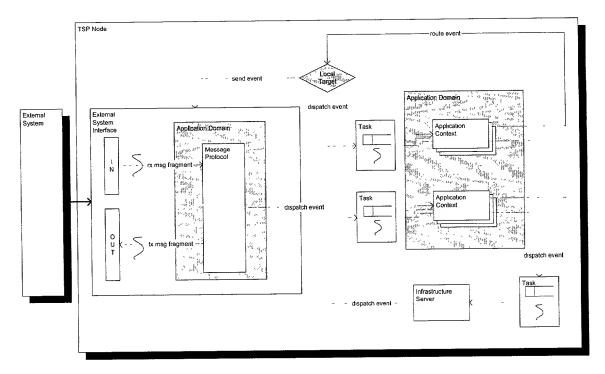


Figure 28A

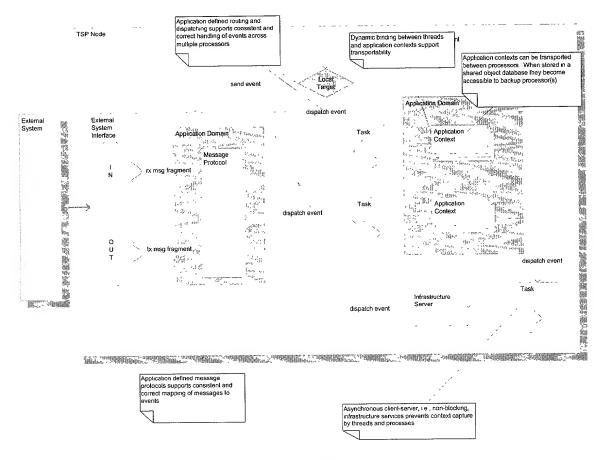


Figure 28B

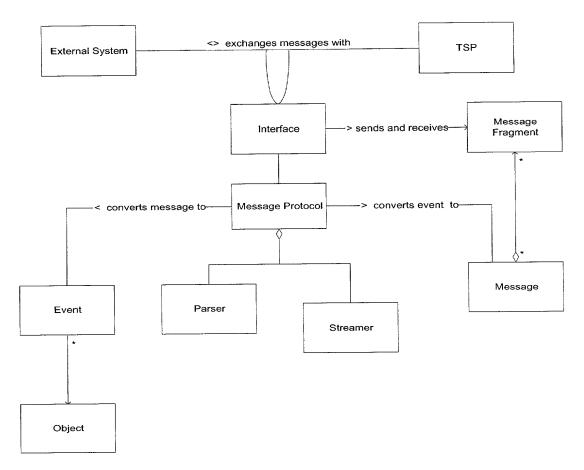


Figure 29

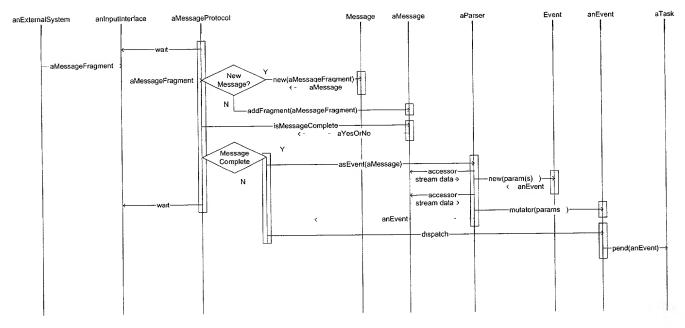


Figure 30A

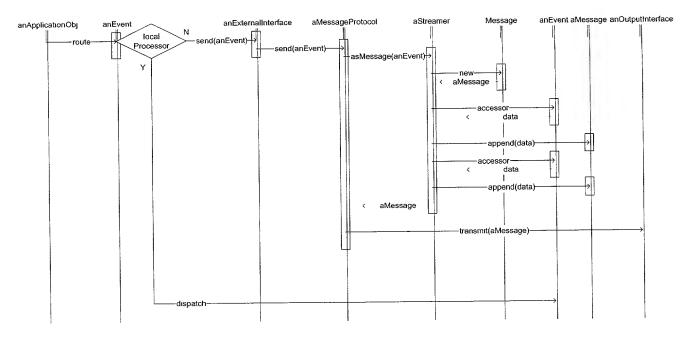


Figure 30B

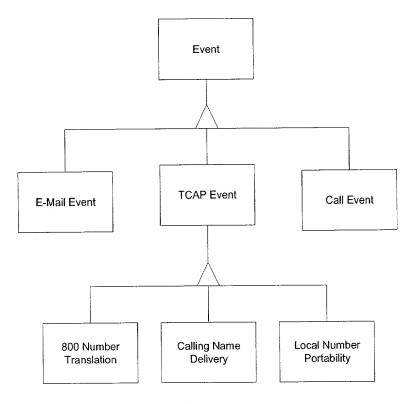


Figure 31

Call/Feature Policy

Definition	Describes call and feature processing behavior.
Native Format	ASCII based markup (CPML, CPML+) for external usage and
	maintenance.
	Object(s) for internal processing.
Source/Authority	Service maintenance and provisioning; the TSP/CSX product provides
	standardized call and class 5 feature definitions.
	Service Creation Environment (tool?) provides capability to create
	new or modify existing call and/or feature policies.
Value Initiation Frequency (Low)	Assuming that most polices are defined at carrier or group levels, new
	call and feature policies with the introduction of new group level call
	and features types. This frequency is less than the subscriber
	provisioning frequency.
	For individual level call and feature types, call and feature policies
	may be introduced coincident with the provisioning of new
	subscribers.
Value Change Frequency (Low to	In general, call and feature logic elements change infrequently—when
Moderate)	call or feature logic is modified or upgraded. This frequency is less
	than the subscriber provisioning frequency.
	Call and feature parameter elements, e.g., call forwarding destination
	number, may change at or above the subscriber provisioning
	frequency. Some parameter elements may change as much as hourly.
Value Access Frequency (High)	Call and feature policies, including logic and parameter elements, are
	accessed with each call.
Schema Change Frequency (Low)	Call and feature policy schemas define the structure with which calls
	and call features are described. Once mature, the schema for defining
	calls and features should change very infrequently; only as often as
	needed to upgrade call type and feature specification capabilities.
Consumer(s)	Call and feature processing.
Consumer Format	Object(s)
Replications and Sharing	TSP nodes share call and feature processing specifications.
Scope	System, Group, and Individual Subscriber
Volume	Group and system level logic elements have few instances.
	Individual level logic elements are coincident with subscriber
	volumes.
	Parameter element volumes are a function of the number of
	parameterized features in combination with the subscriber population
	Size.

Figure 32A

Route

Definition	Describes transmission paths between a network element and its associated endpoints and other network elements and the characteristics of those paths.
Native Format	
Source/Authority	OAM&P
Value Initiation Frequency (Low)	New route entities are introduced when new transmission paths are provisioned and when new transmission path characteristics are provisioned.
Value Change Frequency (Low)	Since routes are related to physical equipment and transmission facilities, routes are relatively static.
Value Access Frequency (High)	Route data is accessed for each call.
Schema Change Frequency (Low)	
Consumer(s)	Call processing.
Consumer Format	
Replications and Sharing	Multiple TSP nodes share route data entities.
Scope	
Volume	Route volumes are a function of the count of endpoints, associated network elements, and transmission path characteristics.

Figure 32B

Endpoint/Subscriber

Liecorines enginomi gevices i willing scope ni l'arv avail luis
Describes endpoint devices (within scope of TSP/CSX), the configuration of those devices, subscribers associated with endpoint
devices, and associates endpoint(s)/subscriber(s) with call and feature
policies.
Subscriber care (subscriber provisioning and maintenance).
Endpoint/subscriber instances are initiated as new subscribers are
added to the carrier's subscriber base.
Call and feature policy associations are initiated as new call types and
features are deployed and as subscribers subscriber to different
services.
Value changes occur as subscribers modify their calling and/or feature
parameters.
Endpoint/subscriber data is accessed with each call.
Endpoint schema changes only with software product upgrades.
Subscriber schema may be extended through introduction of new
features.
Call and Feature processing.
Object
Multiple TSP nodes share Endpoint/subscriber data.
Endpoint/subscriber volumes equal the carrier's subscriber
population.

Figure 32C

Call/Feature State

Describes the current state of calls and/or call features.
Object
Call and Feature Processing; call and feature state data is generated
and maintained for each call and/or feature.
Call state instances are initiated with each call.
Feature state instances are initiated as needed based on call level
events.
Call and feature state changes occur in response to events throughout the life of the associated call and/or feature(s).
Call and feature state are accessed in order to service events
throughout the life of the associated call and/or feature(s).
Call and feature state objects a combination of native application
objects and instantiations of call and feature policy schemas.
Native object schemas change only with product software upgrades.
Call and feature policy schema changes are addressed elsewhere.
Call and feature processing.
Object
Call and feature states are replicated in support of fault tolerance
capabilities.
Call and feature volumes are a function of the subscriber population
combined with the subscriber's calling frequency constrained by
transmission capabilities.

Figure 32D

Equipment/Facility

	Equipment/Facility
Definition	Describes an equipment item or a transmission facility, and the
	configuration of that equipment item or transmission facility.
	Equipment items include processor devices, remote data terminals,
	intelligent peripherals, etc.
	Transmission facilities include network facilities, which connect a
	CSX to an external network element, and access facilities, which
	provide endpoints with access to the carrier's network.
Native Format	MIB?
Source/Authority	OAM&P
Value Initiation Frequency (Low)	New equipment descriptions are introduced when the carrier adds new
•	equipment components.
	New network facilities are introduced when the carrier adds new
	transmission facilities.
Value Change Frequency (Low)	Changes in equipment and transmission facility descriptions and
5 • • • • • •	configurations are rare once provisioned and stable.
Value Access Frequency (Low)	Equipment and transmission facility descriptions and configurations
	are accessed only during system initialization and re-boots.
Schema Change Frequency (Low)	Equipment and transmission facility schemas change only support for
	new equipment and/or transmission types is added to the product.
Consumer(s)	System initialization and OA&P processes.
Consumer Format	
Replications and Sharing	TSP nodes share some of the equipment and transmission facility
•	description and configuration data.
	TSP and CSX elements share certain categories of equipment and
	transmission facility descriptions and configurations.
Scope	
Volume	This is a function of the count of equipment items and transmission
	facilities.

Figure 32E

Equipment/Facility State

To the state of th
Describes the present state of an equipment item or a transmission
facility.
MIB?
OA&M processes, certain aspects of call processing.
NMS may command state changes.
Equipment and facility states are initiated during system initialization
and re-boots.
Certain types of equipment and transmission facilities change state
frequently. Other types change state with only moderate frequency.
Aggregate equipment and facility states change with less frequency
than individual components.
In general, this data is accessed at NMS polling intervals.
State data that contributes to statistics may be sampled at frequent
intervals.
Equipment and facility state schemas change only with product
upgrades.
NMS
MIB?
Multiple TSP nodes may share certain state elements.
Certain equipment and facility state elements may be replicated for
redundancy support.
This is a function of the count of equipment items and transmission facilities.
f

Figure 32F

Equipment/Facility Statistics

Definition	Describes a usage or event occurrence history with respect to a
	particular equipment item or facility.
Native Format	MIB?
Source/Authority	OA&M processes, certain aspects of call processing.
Value Initiation Frequency (Low)	Values are initiated during system initialization and re-boots.
Value Change Frequency	Statistics on directly measured attributes change with the frequency of
(Moderate to High)	related events.
, , , , , , , , , , , , , , , , , , ,	Statistics on sampled attributes change with the sampling frequency.
Value Access Frequency (Low to	These values are accessed at collection and polling intervals.
Moderate)	
Schema Change Frequency (Low)	Statistic schema changes occur only with product upgrades.
Consumer(s)	NMS, OAM&P
Consumer Format	SNMP Messages, ASCII based markup logs
Replications and Sharing	
Scope	
Volume	Statistics volume is a function of measurement method, measurement
	intervals, and count of sampled entities.

Figure 32G

Schema Change Frequency (Low)

Consumer(s)

Consumer Format

Replications and Sharing

Scope

Volume

Automated Message Accounting (AMA) Describes call and feature usage characteristics relevant to call and Definition feature billing. AMA data is packed binary coded decimal. Native Format Historically, AMA data is stored and/or transmitted in blocks according to a standard tape record format. Billing related processing; AMA records are generated from CDRs. Source/Authority AMA records are most likely generated according to an internal Value Initiation Frequency (Low) schedule, perhaps once or twice daily. AMA generation may occur on demand when polled by an external system. AMA or as specified by call and/or feature definitions to support realtime bill calculation/accounting. AMA records are static once generated. Value Change Frequency (Static) In general, AMA records are accessed only when passed to an Value Access Frequency (Low) external system for processing—under nominal circumstances this occurs once for each record. Additional accesses may occur to support recovery of an external

Figure	32H

processing exception.

New AMA schemas may be introduced with new service

introductions.

Existing AMA record schemas are defined by Telcordia standards and

therefore change infrequently.

External bill processing system.

AMA

AMA data need not be replicated or shared among TSP processing

nodes.

System

AMA volumes are a function of call/ feature volume.

Call Detail Record (CDR)

Can Detail Record (CDR)		
Definition	Describes call and feature usage characteristics relevant to call and/or	
	feature billing, and facility usage accounting.	
Native Format	Log of ASCII based markup.	
Source/Authority	Call and Feature Processing; call and feature processing generates	
-	CDRs according to call and/or feature policy.	
Value Initiation Frequency (High)	CDRs are generated per call and per feature.	
	There may be multiple CDRs associated with a single call or feature.	
Value Change Frequency (Static)	CDRs are static once generated.	
Value Access Frequency (Low)	In general, CDRs are accessed as needed to support AMA or other	
•	billing interface data generation, and as needed to support facility	
	usage accounting.	
	AMA generation frequency is described elsewhere.	
	It is anticipated that other billing formats and facility usage	
	accounting data are generated no more often than daily.	
Schema Change Frequency	New CDR schemas may be introduced with the introduction of new	
(Moderate)	call types and call features.	
, ,	Existing CDR schemas may be modified to support billing or facility	
	usage accounting changes.	
Consumer(s)	Billing and Usage Accounting processes.	
Consumer Format	ASCII based markup.	
Replications and Sharing	CDR data need not be replicated or shared among TSPs.	
Scope	System	
Volume	Generally coincident with call and feature volumes.	

Figure 32I

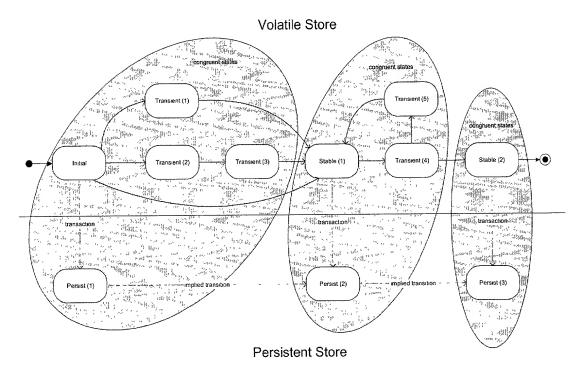
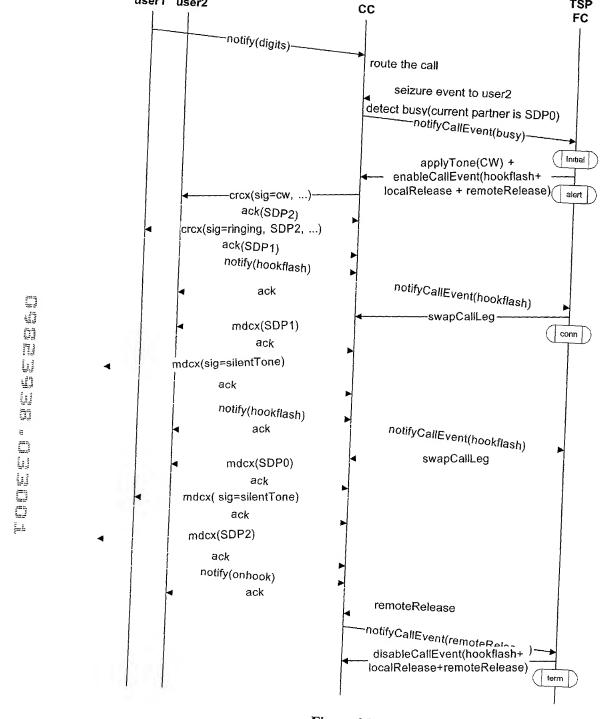


Figure 33

TSP

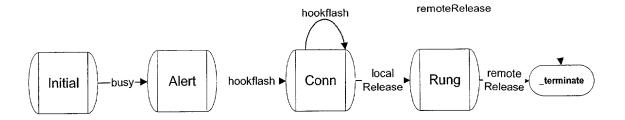


TSP

CSX

user1 user2

Figure 34



Call Waiting State Machine

Figure 35

100

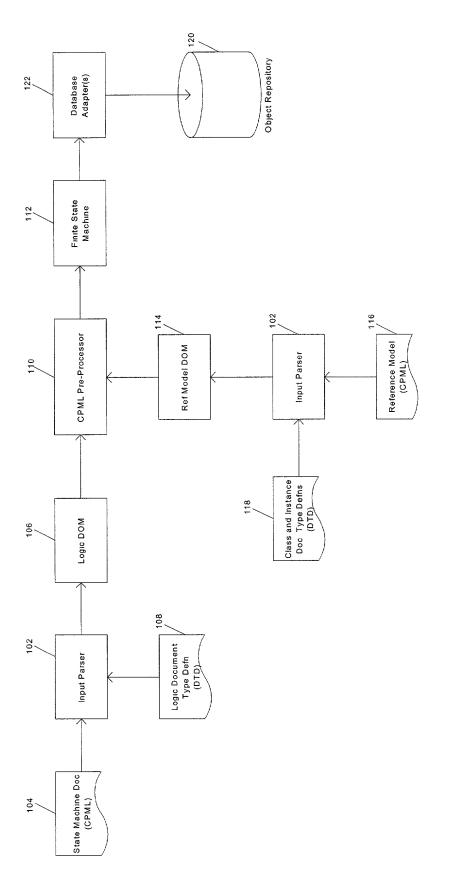


FIGURE 36

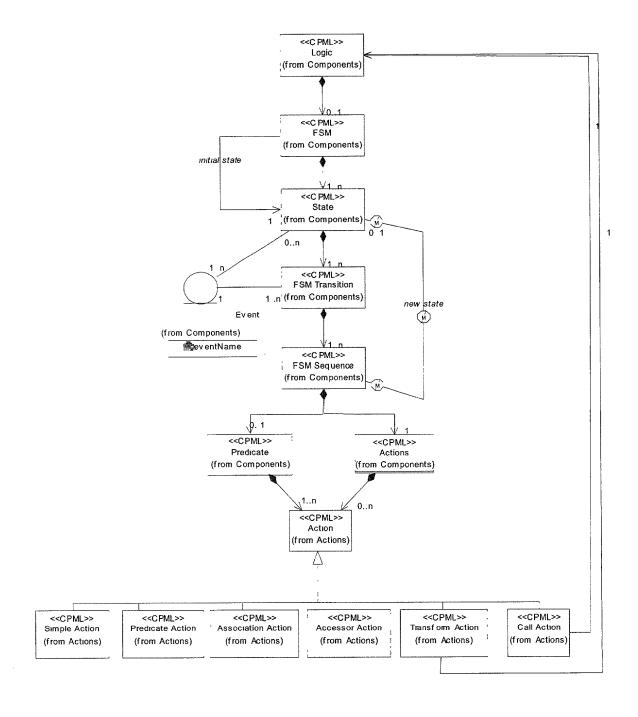


Figure 36A

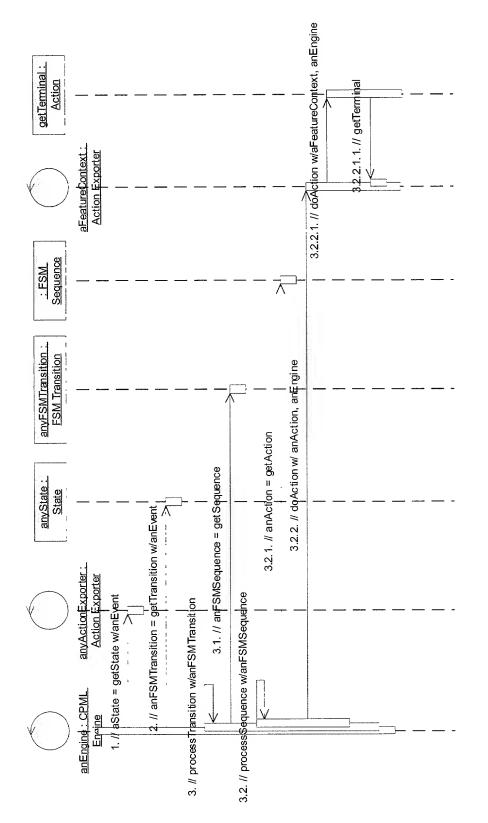
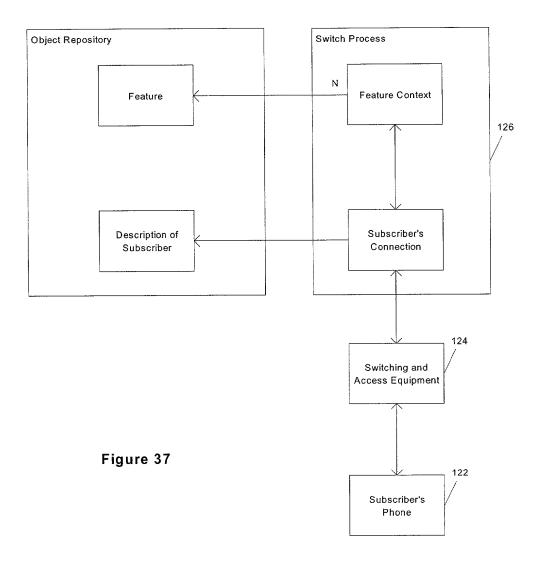


Figure 36B



Example State Machine

```
<FSMSEQUENCE NextState="CALL_AUTHORIZATION_SVC_END">
                                                                                                                                                                                         <ACTION Name="postinternalEvent">
  <ITERAL Name="EventLiteral" Value="Authorized"/>
                                                                                                                                                                                                                                                                                                                                                           <END_STATE Name="CALL_AUTHORIZATION_SVC_END"/>
                                                                                                                    <TRANSITION Name="T1_1" Event="START">
                   <!DOCTYPE LOGIC SYSTEM "fsm.dtd">
                                               <LOGIC Name="CallAuthorizationSvc">
                                                                                            <STATE Name="START">
                                                                    <FSM InitState="START">
                                                                                                                                                                                                                                                                                     </FSMSEQUENCE>
<?xmi version="1,0"?>
                                                                                                                                                                                                                                        </ACTION>
                                                                                                                                                                                                                                                                </ACTIONS>
                                                                                                                                                                                                                                                                                                              </TRANSITION>
                                                                                                                                                                  <ACTIONS>
                                                                                                                                                                                                                                                                                                                                    </STATE>
                                                                                                                                                                                                                                                                                                                                                                                  </FSM>
```

ng Voice Services Over Broa

COPPERCOM

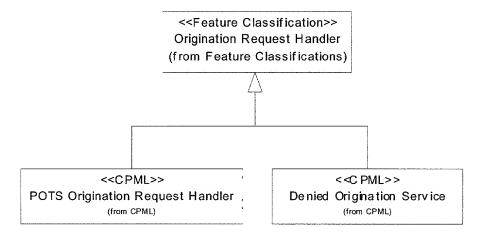


Figure 39

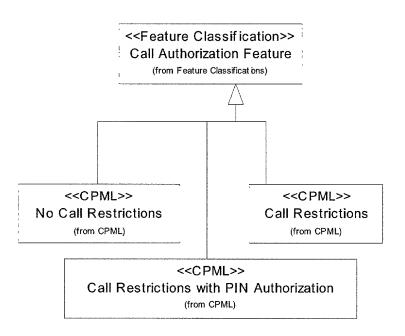


Figure 40

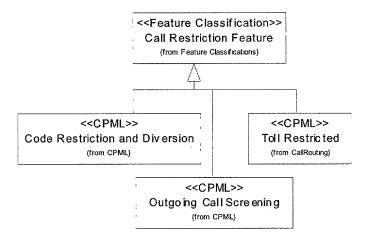


Figure 41

<<Feature Classification>>
Call Origination Feature
 (from Feature Classifications)

<< CPML>>
POTS Call Origin ation
(from OPML)

Figure 42

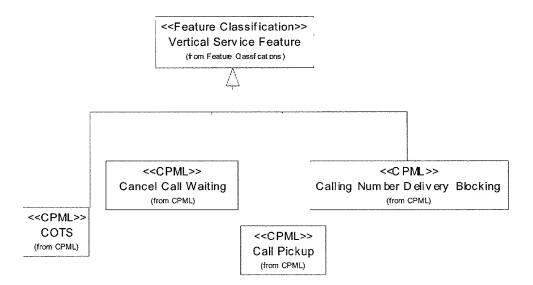


Figure 43

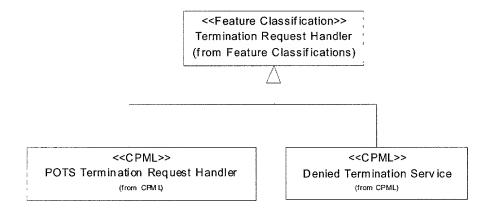


Figure 44

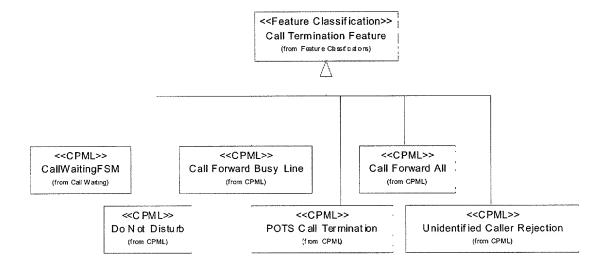


Figure 45

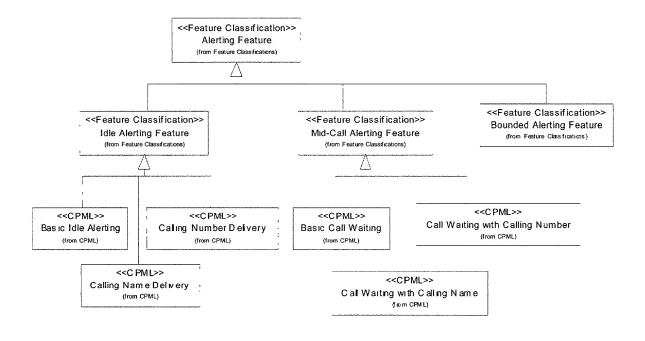


Figure 46

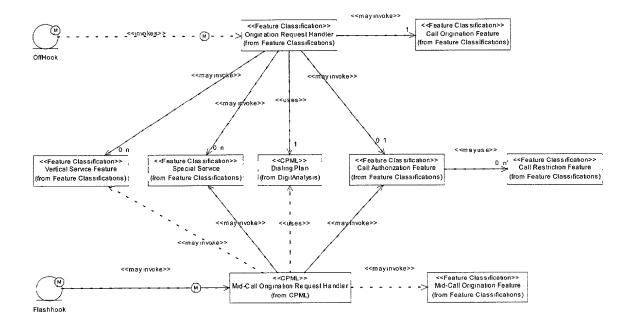


Figure 47

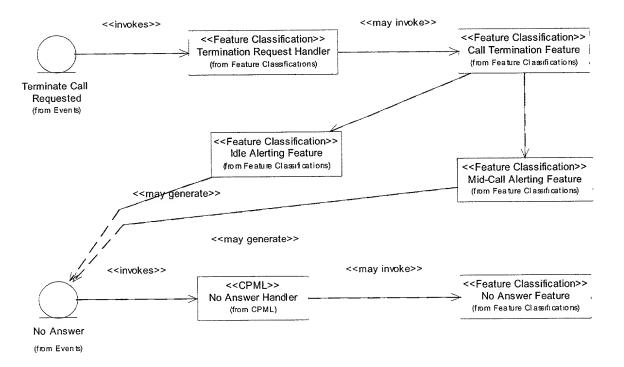


Figure 48

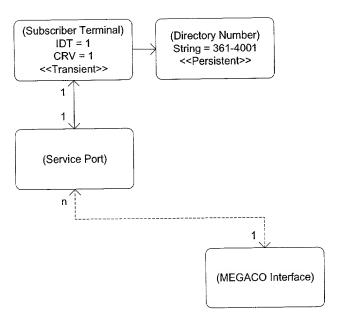


Figure 49A

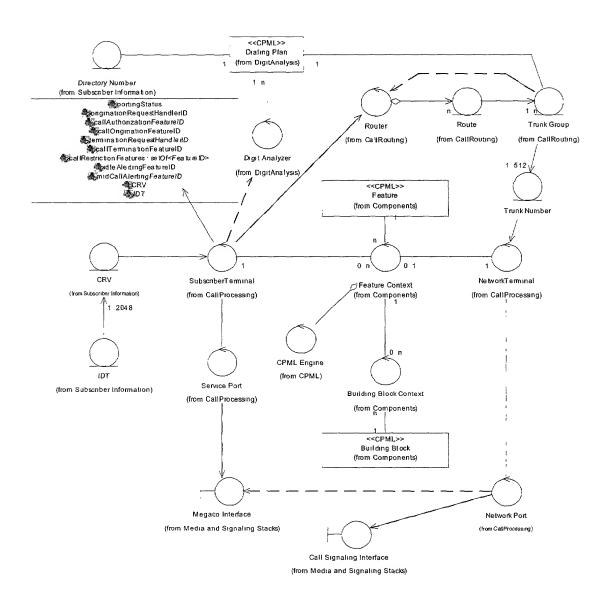


Figure 49B

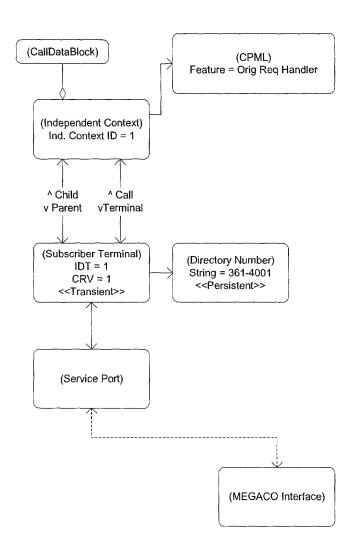


Figure 50

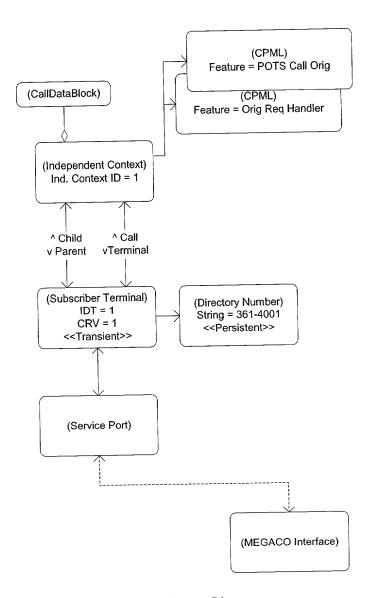


Figure 51

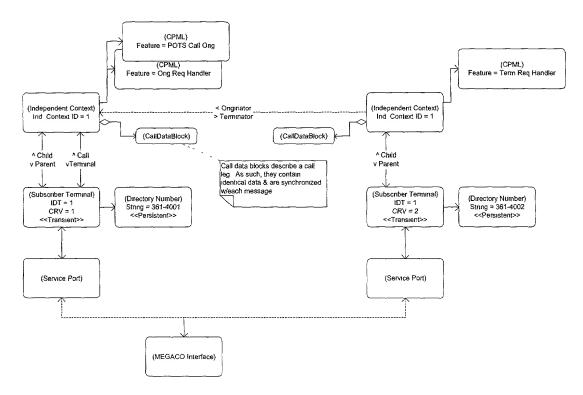


Figure 52

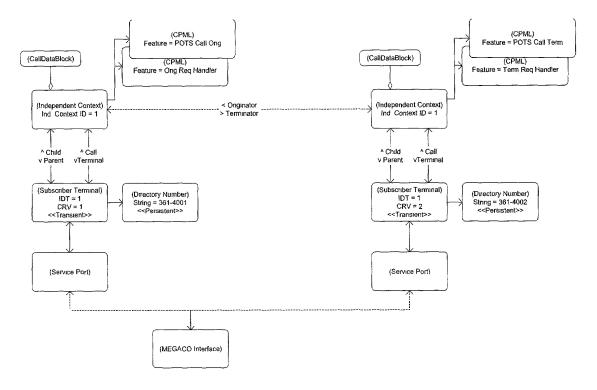


Figure 53

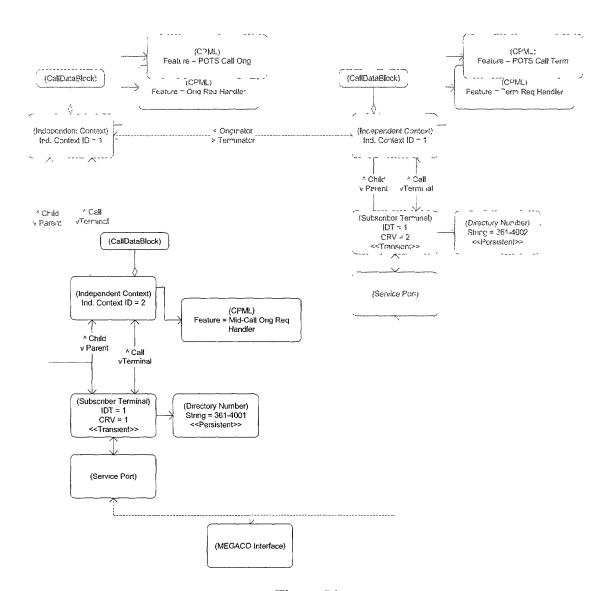


Figure 54

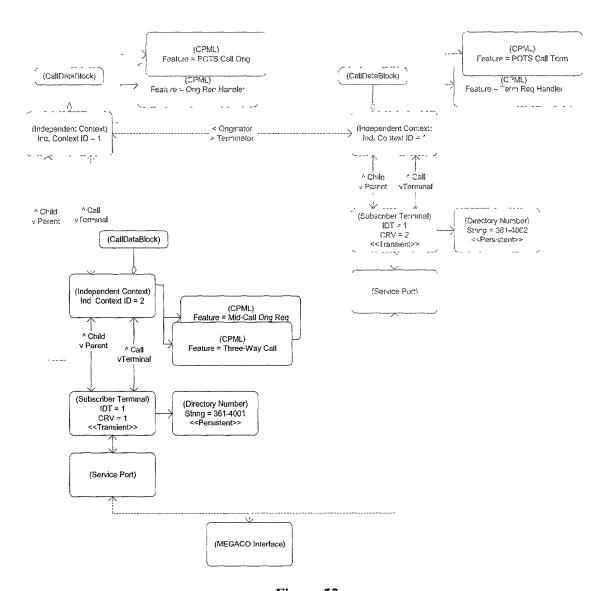


Figure 55

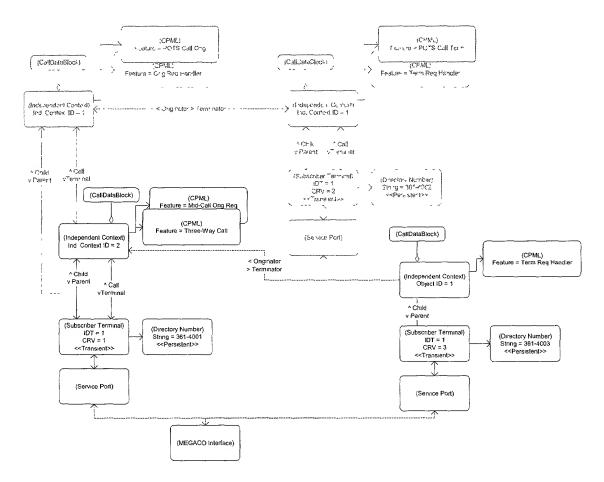


Figure 56

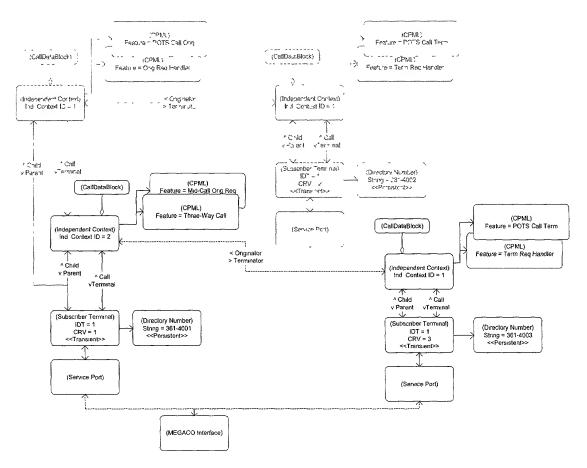


Figure 57

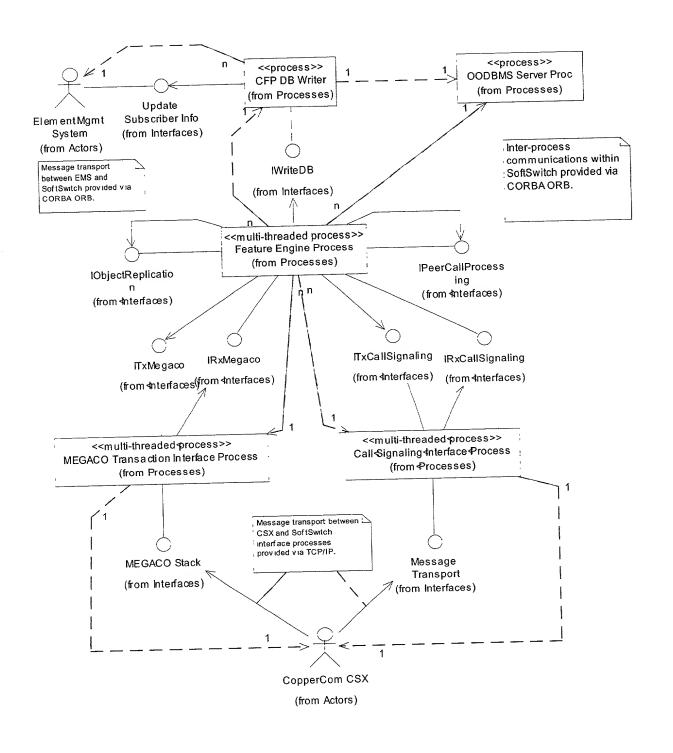


Figure 58